

Travis Fike

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3D Portfolio: www.tfike.com

Photography Portfolio: [Flickr](https://www.flickr.com/photos/travisfike/)

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I am an experienced 3D Artist with ten years of demonstrated history in the game, film and VR industries. I specialize in environment design and lighting and work as a generalist across many computer graphic disciplines. I have extensive experience building out 3D scenes across multiple game engines and VR software that have included lighting, visual effects, simulation systems (i.e. particles, muscle, hair, rigid bodies) and level design. I enjoy seeking inspiration through photography and exploring the latest game and film media.

Employment History

AltspaceVR: Senior 3D Artist / Photographer | Social VR software | 2014 - 2017

Developed the visual look of the virtual reality experience by designing and building over 15 fully realized environments. This included modeling, texturing, lighting, VFX and the creation of a pipeline for 3D assets. Helped build the art and design team and trained junior staff. Created assets for marketing and branding as the company photographer and cinematographer.

Crystal Dynamics: Environment - Object Artist | Games | 2010 - 2013

TOMB RAIDER: Created organic and hard surface environments for a AAA title. Crafted interactive and destructible objects which involved tuning physics and gameplay functionality. The unique traversable nature of Tomb Raider required close collaboration with team members from level and gameplay design.

Visceral Games: Environment Artist | Games | 2010

DEAD SPACE 2: Focused on hard surface and industrial environments. The atmospheric setting and explorative gameplay of Dead Space allowed me to create expressive environments through set dressing and storytelling.

Assemble : CG Generalist | Film VFX | 2009

SURROGATES: Modeled a functioning and high resolution robotics facility in a feature film.

THE WARRIOR AND THE WOLF: Worked on animation cleanup and muscle and fur simulation for photo realistic CG creatures in a feature film.

Electronic Arts: Environment Artist | Games | 2008

DEAD SPACE: Modeled and textured environments and props.

GODFATHER 2: Created models for the overhead map known as the *Dons View*.

Freelance: CG Generalist | 2008 - Ongoing

Worked with clients across all mediums of digital art. Contributed to short films, game trailers, games, and marketing material. Designed web pages and book covers.

Expression College: Teaching Assistant | 2007 - 2008

Classes included: Advanced Effects, 3D Modeling I and II, and Technical Direction.

Education

Expression College for Digital Arts | B.A.S. in Animation and Visual Effects | 2005 - 2008



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3D ART

- Hard surface / organic 3D modeling
- Lighting, real-time and baked
- Destructible / interactive object setups
- Photorealistic and stylized texture painting
- Rendering using Mental Ray and Enlighten
- Rigging characters and robotics
- Particle and FX simulation
- Fur / muscle / physics simulation
- Collision setup for gameplay
- Game engine asset integration

ART PIPELINE AND MANAGEMENT

- Helix asset management and maintenance.
- Environment art pipeline development for games
- Interviewing and assembling an art team

PHOTOGRAPHY

- Deep understanding of SLR camera techniques
- Landscape and portrait photography
- Studio photography and lighting setup
- Videography lighting and camera setup
- Green screen shooting

COMPOSITING

- Match moving
- Set extensions
- Background plate creation

DESIGN

- Web design using css and html
- Published book covers

SOFTWARE EXPERTISE

- After Effects
- Crazy Bump
- Dreamweaver
- EA Level Editor
- Horizon - Crystal Dynamics level editor
- In Design
- Key Shot
- Lightroom
- Mac, Linux, Windows
- Maya
- Perforce
- Photoshop
- Premiere
- Unreal Engine
- Unity
- Zbrush

SHIPPED TITLES

- AltSpaceVR - Oculus / GearVR Software
- Tomb Raider - Xbox 360
- Dead Space 2 - PS3
- Dead Space - PS3
- Godfather 2 -Xbox 360
- The Warrior and the Wolf - Film
- Surrogates - Film
- Spaced Out -Film

BOOK COVERS

- Playing God
- Identity
- Currency of the Heart
- Abreaction

WEB DESIGN

- tfike.com
- ccarlroberts.com
- civicfelineclinic.com
- various author sites