

Travis J. Fike

3D Environment Artist - Web Design

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Employment History

Assemble : Modeler / Maya Generalist | Film VFX | Jan – April 2009

- Modeled robotics and environments for two shots in Surrogates. Duties included 3d modeling, uv mapping, and rig prep.
- Animation cleanup, muscle simulation, and fur dynamics for 5 shots in foreign film: The Warrior and the Wolf.
- Worked on a wide spectrum of duties with a small team and learned the steps of the CG pipeline for film.

Electronic Arts : Environment Artist | Video Games | May – December 2008

- Modeled and textured environments in Deadspace and Godfather II video games.
- Creation of in game assets, collision modeling, optimizing geometry and texture memory to meet specific budgets.
- Worked closely with level designers to tie environment design with game play.

Civic Feline Clinic : Web Designer | Design | 2009 - ongoing

- Created a website for a veterinary clinic : www.civicrofelineclinic.com
- Periodically update and maintain website.

Ex'pression Collage for Digital Arts : Teaching Assistant | Education | 2007 - 2008

- Teaching assistant for Advanced Effects, 3D Modeling I and II, and Technical Direction.
- Helped students meet their current project goals, solve technical problems, and understand lecture material.

Education

- B.A.S. in Animation and Visual Effects | Ex'pression College for Digital Arts, Emeryville | March 2008

3D SKILLS

- Poly, Sub D, and Nurb modeling techniques
- Texture painting for high and low resolution mesh
- Lighting : GI, HDR
- Mental Ray and Software renderers
- Rigging robotic and hard-surface models
- Basic animation techniques
- Fur, muscle, and rigid body simulation
- Sprite and particle based simulations
- Asset management systems

GRAPHIC DESIGN

- CSS and HTML web standards
- Java and Flash integration
- SLR photography

PROGRAM -KNOWLEDGE

- Maya 2009
- Z brush 3
- Photoshop CS4
- After Effects CS4
- Fireworks CS4
- Dreamweaver CS4
- Flash CS4
- Illustrator CS4
- Match Mover
- Motion Builder
- Final Cut Pro
- Aperture 2
- Unreal Engine 2
- Mac, Linux, Windows

SHIPPED TITLES

- Deadspace
- Godfather II
- Surrogates
- The Warrior and the Wolf

Other Projects

P.A. on several short film shoots | 2009

Volunteer project assistant on two short films directed by Mauricio Baiocchi. Duties included assisting the art department in setting up scenes, and anything the director needed.

"Jones" | Grand Goldie Award (student film) |2006

Collaborated with a group of six students to develop an award winning short film. Tasks included camera and light set up, directing, editing, story concept, script writing, and team management.

